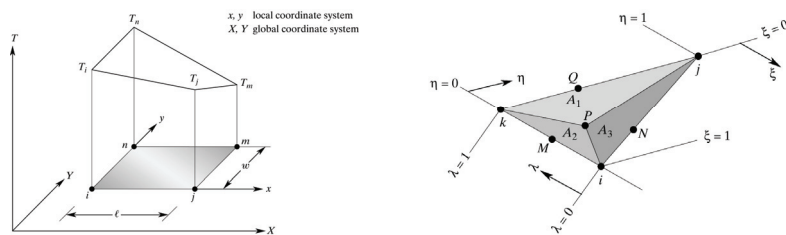


Chap. 5 Two-Dimensional Elements



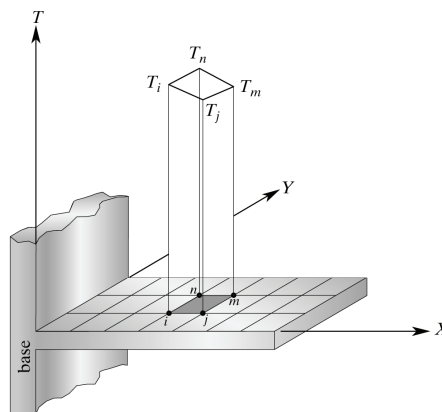
FEM

1

Chap.5 2-d Elements

2-D Elements: A Plate

- 2D Plate: functions of X and Y



FEM

2

Chap.5 2-d Elements

2-D Elements: Rectangular Elements

□ 2d Shape function: Formulation

- Temperature distribution for an arbitrary rectangular element

$$T^{(e)} = b_1 + b_2x + b_3y + b_4xy$$

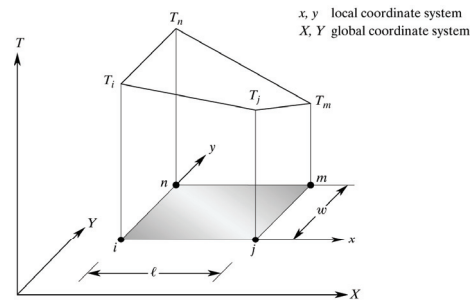
- Nodal temperature

$$x = 0, y = 0 \Rightarrow T = T_i$$

$$x = \ell, y = 0 \Rightarrow T = T_j$$

$$x = \ell, y = w \Rightarrow T = T_m$$

$$x = 0, y = w \Rightarrow T = T_n$$

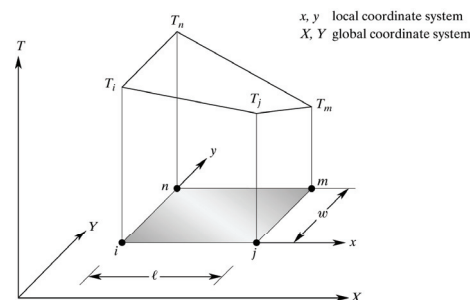


2-D Elements: Rectangular Elements

□ 2d Shape function: Formulation

- Temperature distribution in terms of shape f'n

- The shape functions (in local coordinate)

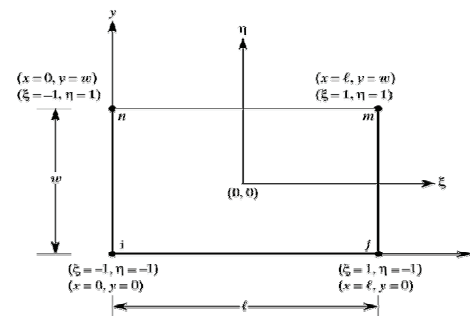


2-D Elements: Rectangular Elements

□ Shape Function: Natural Coordinate

- Local coordinates in a dimensionless form $[-1, 1]$
- Suitable to the numerical integration by Gaussian quadratures
- Natural coordinates:
- 2d shape functions

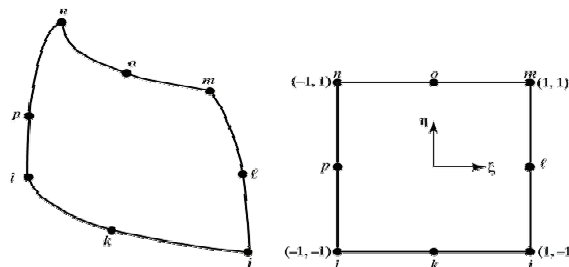
Note: Check 3 characteristics of the shape functions



2-D Elements: Rectangular Elements

□ Quadratic Quadrilateral Elements

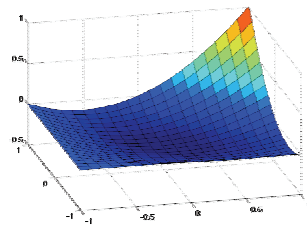
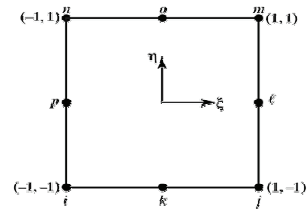
- 8-node quadratic elements: higher order version of the 2d 4-node elements
- Better suited for modeling problems with curved boundaries
- Consists of 4 corner nodes and 4 midpoint nodes (2nd-order interpolation)



2-D Elements: Rectangular Elements

□ Quadratic Quadrilateral Elements

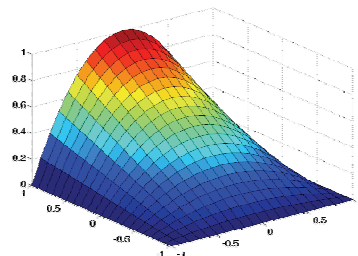
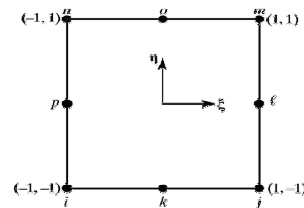
- Shape functions for 4 corner nodes



2-D Elements: Rectangular Elements

□ Quadratic Quadrilateral Elements

- Shape functions for 4 midpoint nodes



Ex 5.1 (pp. 195 ~ 197)

2-D Elements: Triangular Elements

□ Linear Triangular Element: Formulation

- Temperature distribution in an element

$$T^{(e)} = a_1 + a_2X + a_3Y \quad (1)$$

- Nodal temperature conditions

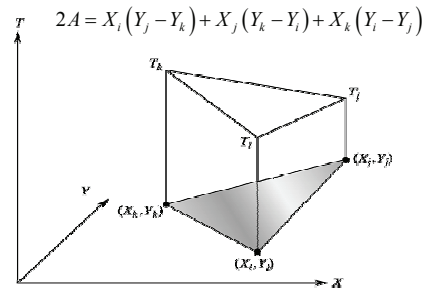
$$\begin{aligned} T &= T_i & \text{at} & \quad X = X_i \quad Y = Y_i \\ T &= T_j & \text{at} & \quad X = X_j \quad Y = Y_j \\ T &= T_k & \text{at} & \quad X = X_k \quad Y = Y_k \end{aligned} \quad (2)$$

- Substituting (2) into (1)

$$T_i = a_1 + a_2X_i + a_3Y_i$$

$$T_j = a_1 + a_2X_j + a_3Y_j$$

$$T_k = a_1 + a_2X_k + a_3Y_k$$



2-D Elements: Triangular Elements

□ Linear Triangular Element: Shape F'n

- Temperature distribution in terms of shape f'n

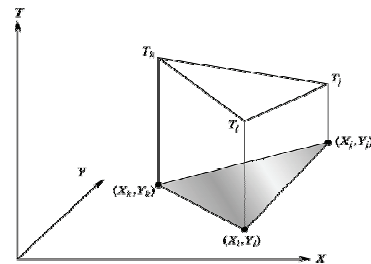
$$T^{(e)} = \begin{bmatrix} S_i & S_j & S_k \end{bmatrix} \begin{Bmatrix} T_i \\ T_j \\ T_k \end{Bmatrix}$$

- The shape functions (in local coordinate)

$$\alpha_i = X_jY_k - X_kY_j \quad \beta_i = Y_j - Y_k \quad \delta_i = X_k - X_j$$

$$\alpha_j = X_kY_i - X_iY_k \quad \beta_j = Y_k - Y_i \quad \delta_j = X_i - X_k$$

$$\alpha_k = X_iY_j - X_jY_i \quad \beta_k = Y_i - Y_j \quad \delta_k = X_j - X_i$$



2-D Elements: Triangular Elements

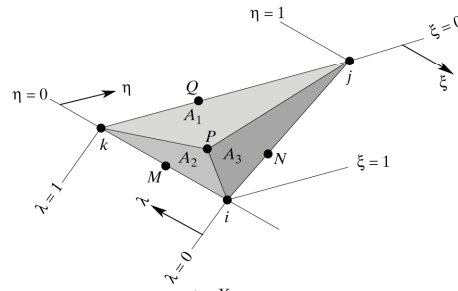
□ Natural (Area) Coordinates

- 1-d linear shape function

$$\frac{A_1}{A} + \frac{A_2}{A} + \frac{A_3}{A} = \frac{A}{A} = 1 = \xi + \eta + \lambda$$

- Area coordinates vs. shape fns

$$\xi = S_i \quad \eta = S_j \quad \lambda = S_k$$



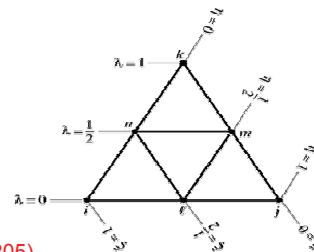
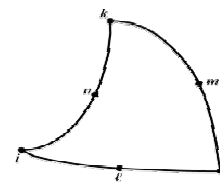
2-D Elements: Triangular Elements

□ Quadratic Triangular Element: Shape F'n

- Temperature distribution in terms of shape f'n

$$T^{(e)} = a_1 + a_2 X + a_3 Y + a_4 X^2 + a_5 XY + a_6 Y^2$$

- The shape functions (in natural coordinate)

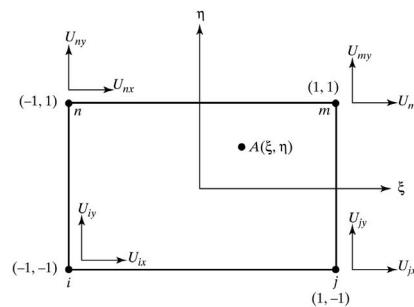


Ex 5.3 (pp. 202 ~ 205)

2-D Elements: Isoparametric Elements

□ Isoparametric Element

- Isoparametric: The same parameters (shape functions) are used to express the geometry and to define the unknown variables
- The displacement field within a quadrilateral element
- The position of any point within the element



2-D Elements: Numerical Integration

□ 2-D Gauss-Legendre Quadrature Formulation

- Integration interval: $[-1, 1] \Rightarrow$ Natural coordinate
- Cf) 2-pts Gauss-Legendre Quadrature in an 1-d element

$$w_1 f(\lambda_1) + w_2 f(\lambda_2) = \int_{-1}^1 f(\lambda) d\lambda$$

$$w_1 = w_2 = 1 \quad \lambda_1 = -\lambda_2 = -0.577350269$$
- 4-pts (2x2) Gauss-Legendre Quadrature in a 2-d element

ξ-dir:

η-dir:

